

# 16 Types of People

You're a group of graduate students in the psychology department.

You've learned that one amongst you is cheating.

Your goal is to use your knowledge of human behavior to figure out who is ethically compromised.

Every player takes a Myers-Briggs test without telling the others their result. They then secretly choose a personality type other than their own to portray, except for the Cheater, who plays as their own personality type. Each player takes a turn in character as their personality type confessing that they are the Cheater. After every player has explained how they would've cheated, the players may make one guess at what personalities are being portrayed by each of the other players.

If no correct guesses are made then the round starts again, with each player describing how they couldn't possibly be the Cheater. If a correct guess is made, then the player who guessed correctly can choose to either accuse them of being the Cheater or dismiss them as ethically sound (depending on whether they think the correctly guessed personality type matches that of the player). If two rounds pass without anyone guessing the portrayed personalities correctly--

The Cheater wins.